



A POKER TOURNAMENT TO BENEFIT IMPACT THEATRE

Tournament-specific rules

These No-limit Texas Hold'em poker tournament rules are to be used in conjunction with Robert's Rules of Poker. Where there is a discrepancy between these rules and Robert's Rules of Poker, these rules shall take precedence.

BUYIN/REBUY/ADD-ON

The \$50 buy-in shall purchase \$2000 worth of chips. These chips have no monetary value. You may rebuy into the tourney if you go below \$1000 in chips. Rebuys will be \$25 and shall purchase \$2000 worth of chips as the initial buyin. You may re-buy as often as you wish during the first two hours of the tourney. There are no add-ons.

PAYOUT

The main prizes have yet to be announced. There will also be dozens of other prizes that will be awarded at random to:

- any player who is in a hand and makes a full house or better (mucked hands are invalid)
- the first player out of the tournament
- the final nine players of the tournament

WINNING THE TOURNEY

The final player remaining with all the chips will be the first-place winner. The last player eliminated will be the second-place winner. If at midnight, no final player has emerged, the first-place winner will be the player with the largest chip count; the second-place winner will be the player with the second-largest chip count. If more than one player is eliminated on the same hand, they will draw high card to determine place. Players may 'cut side deals' to split prizes, but the Tournament Director is never responsible for the execution of these deals.

LATE PLAYERS

Players who have committed their attendance to the Tournament Director but have not arrived by the deal of the first hand will, at the Tournament Director's discretion, be assigned a seat and issued chips. A player will post all appropriate blinds/antes on behalf of the absent player. If the absent player has not arrived before the first hand of the second blind is dealt, the absent player's chips are removed from play and he forfeits any chance to play.

TIMER USE AND BREAKS

When the blinds timer expires, it shall be immediately restarted. The next hand will be dealt at the new blind level. For the purpose of this rule, a hand is considered currently in play once the all blinds/antes are posted AND the dealer has begun shuffling (riffles the deck). Breaks will be at the discretion of the Tournament Director. The timer is stopped during breaks and during any disputes that occur which require attention from the tournament director to resolve. No additional hands at any table should be started during such a break although hands already in progress should be completed.

BLINDS SCHEDULE

The blinds schedule shall be posted in plain view of the playing table(s). The blinds will go up every 20 minutes.

SEATING

Each table will seat a maximum of 10 players. Players will be distributed as evenly as possible between all tables. When the tourney begins, or when a new table or tables are formed, each player draws a single card. High card will receive the dealer button.

MOVING PLAYERS

If the number of players differs by two or more between any two tables, one player must move from the highest populated table to the lowest populated table. When forced to choose between removing a player from more than one equally populated table, the director will choose by random.

When a player is eliminated and a move must be made, the player 'playing a hand' in the same position (seat), relative to the button, at the highest populated table must move to the eliminated player's seat. The move must occur before the next hand is dealt at any table. For the purposes of this rule, a player is 'playing a hand' once all the blinds/antes have been posted and the dealer has begun shuffling (riffles the deck).

A moved player will be dealt a hand at the start of the next deal and assume any obligation of the new seat including the posting of a blind.

DEAD BUTTON RULE

If the big blind busts out and is not replaced by a player from another table, the button moves to the player who posted the small blind and the player to the left of the former big blind assumes the big blind. There is no small blind for that hand. On the following deal, the button moves to the now empty seat (the seat vacated by the eliminated big blind player) and the two players to the left post the normal blinds. This will result in the same player being the dealer two hands in a row.

When the small blind busts out and is not replaced by a player from another table, the button does not move. The player who was the big blind will now post the small blind and the player to his left will post the big blind. This will result in the same player being the dealer two hands in a row.

PLAYERS LEAVING

If a player leaves the table for any reason and will return before 20 minutes are up, he can opt to drop every hand that occurs during his absence. He will be responsible for all antes and blinds but will not be dealt cards and cannot win any hands. Players remaining at the table, or another person designated by the absentee, will post all antes and blinds for the absent player. If the missing player is moved to another table, his chips will move and he will continue to blind appropriately at the new table. Any player who does not return within 20 minutes forfeits all his remaining chips, to be split evenly among the remaining players at that table. Odd chips are returned to the bank.

If a player leaves the table for any reason and will be away for longer than 20 minutes, he forfeits all his remaining chips, to be split evenly among the remaining players at that table. Odd chips are returned to the bank.

THE TOURNAMENT DIRECTOR

The Tournament Director is responsible for all table, seating and dealer decisions. The Tournament Director is responsible for the handling of the timer although may delegate this task to any dealer/player at his discretion. In the case of disputes and rules interpretations, the Tournament Director will have final authority.

NO "WHINING" RULE

This game is for charity. The Tournament Director may kick out any player at any time for behaving obnoxiously, inappropriately, or in a mean manner. Excessive whining may also result in elimination from the tournament.